

## SCHOOL PROGRAM TEACHER OVERVIEW

# MUSIC WORKS!

### PROGRAM DESCRIPTION

Take your students on a musical odyssey to far-off places! Children play the roles of musicians and storytellers from Indonesia and Nigeria, learning some useful techniques and musical beats while preparing for their performances. Music Works! promotes intercultural understanding as children explore the role of music in communities around the world.

### GRADE LEVELS

**ON** JUNIOR KINDERGARTEN TO GRADE 4

**QC** PRESCHOOL TO CYCLE 2

*Best curriculum link to Junior Kindergarten to Grade 2 / Preschool to Cycle 1.*

*There are two versions of this program:*

- *Preschool/Kindergarten and Grades 1–2/Cycle 1*
- *Grades 3–4/Cycle 2*

### DURATION AND PROGRAM TIMES

- 45 minutes
- Start times: 10 a.m. and 11:15 a.m.

### LEARNING OUTCOMES

Based on the concept of learning through play, this program provides your students with hands-on experiences which will deepen their appreciation of the challenges faced by people in their communities, while teaching them about the importance of collaboration.

#### THROUGH THIS PROGRAM, YOUR STUDENTS WILL:

- Discover that music is based on rhythms which are used by people all over the world.
- Learn performance skills and how to put events into a logical sequence.
- Develop their rhythmical, musical and kinesthetic awareness and skills.
- Learn new vocabulary and enhance their language skills.
- Enhance their intercultural awareness and understanding.

### DELIVERY APPROACH

The Canadian Museum of History strives to tell the stories of Canadians through collected objects and the information these objects can share. Our school programs aim to foster a creative learning environment for students through hands-on and minds-on activities in which they feel encouraged to take risks, ask questions, and participate without being judged. By facilitating constructive collaboration with their peers, and respect for one another's contributions, we encourage students to make personal connections with the past and develop a historical imagination, while making learning FUN!

### PREPARING YOUR CLASS

To ensure that your class gets the most out of this unique educational experience, we encourage you to consider the pre-visit activities below.

- Build Anticipation for Your Visit

Get your students excited about history! Initiate a classroom discussion and ask a series of questions to spark students' imaginations. This will engage your students in thinking about the Museum, encourage inquiry, and help them to anticipate the field trip in a positive way.

Suggested Questions:

What is a museum?

Why do we have museums?

Why is it important to visit museums?

Where do you think all the items in a museum or exhibit come from?

Have you ever been to a museum? Which one? What was your experience like?



- Rhythm and Beat – The Echo Game

Each destination in the Music Works! program introduces musical concepts such as rhythm, beat, tempo and coordination. Warm your students up to this musical journey by exploring an eight-count beat in different ways:

- Count to eight.
- Count to eight while patting.
- Two claps, 2 pats, 2 claps, 2 strikes on the floor.
- One clap, 1 pat, 1 clap, 1 strike on the floor, 1 clap, 1 pat, 1 clap, 1 strike on the floor. Once they've mastered this, you might have them try a different tempo.
- Where Are You Going?

It's a big, exciting world, and your students are travelling a long way to reach their destinations. Life in Indonesia and Nigeria is very different from life in North America. Research and explore some of the cultural differences and similarities. On a globe, pinpoint your destinations. Find out what the climate is like there. How do their seasons compare to ours?

- Music and Movement

Have your students listen to music and move their bodies accordingly. Have them explore how the sound of certain instruments makes them feel, both physically and emotionally. Does the beating of an African drum make them want to jump and stomp? What does an Indonesian gong make them think of? What kinds of instruments would make them feel relaxed?

## POST-VISIT ACTIVITIES

To help reinforce the lessons your students have learned during their Museum program, you may want to consider this follow-up activity:

- Make a Musical Instrument: inspired by what they've seen and learned about Nigerian and Indonesian instruments, have your class try making their own versions from recycled materials. For example, small plastic water bottles can be transformed into gourd-style shakers by lacing colourful beads around the outside.

## CURRICULUM CONNECTIONS

In order to support Ontario and Quebec curricula, this program has been tailored to enhance your classroom content.

### **ON** GRADES 1 TO 4: THE ARTS

- Creating and Performing, and Exploring Forms and Cultural Contexts

### **ON** GRADE 2: SOCIAL STUDIES

- People and Environments: Global Communities

### **QC** CYCLES 1 AND 2: ART EDUCATION – DRAMA

- Competency 3: To Appreciate Dramatic Works, Personal Productions and Those of Classmates

### **QC** CYCLES 1 AND 2: ART EDUCATION – MUSIC

- Competency 2: To Interpret Musical Pieces

- Competency 3: To Appreciate Musical Works, Personal Productions and Those of Classmates.

### **QC** CYCLE 2: GEOGRAPHY, HISTORY AND CITIZENSHIP EDUCATION

- Competency 3: To Be Open to the Diversity of Societies and Their Territories

## EVALUATION

To ensure that our programs remain helpful and relevant to your curriculum and to your students, we encourage all teachers to send in a post-program evaluation. Evaluation forms will be provided on site, and we hope you will take advantage of this opportunity to provide us with important feedback on your Museum experience.

## RESERVATIONS

To make a reservation, please call 819-776-7014, or email us at [information@historymuseum.ca](mailto:information@historymuseum.ca)

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## CANADIAN MUSEUM OF HISTORY

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